#### **Knight Foundation School of Computing and Information Sciences**

Course Title: Natural Language Processing Date: 9/22/2015

Course Number: CAP 4641

**Number of Credits: 3** 

Subject Area: Foundations	Subject Area Coordinator: Leonardo	
	Bobadilla	
	email: bobadilla@cs.fiu.edu	
Catalog Description: Topics will include the	concepts, principles, and approaches of the	
computer processing of natural languages, inc	luding the relevant linguistics phenomena, formal	
methods, and end applications.		
<b>Textbook:</b> "Speech and Language Processing, 2 <sup>nd</sup> Edition" by Daniel Jurafsky and James H.		
Martin, Pearson Prentice Hall, 2009 (ISBN-13	3: 978-0-13-187321-6).	
References: None		
Prerequisites Courses: COP 3530		
Corequisites Courses: None		

<u>Type:</u> Elective for CS (Applications group).

#### Prerequisites Topics:

- Familiarity with basic techniques of algorithm analysis
- Familiarity with recursive methods
- Understand linked data structures (linked lists, binary trees)
- Understand advanced data structures (priority queues, disjoint set union/find)

#### **Course Outcomes:**

- 1. Explain key linguistic phenomena at the morphological, syntactic, semantic, and pragmatic levels of language.
- 2. Apply the formal approaches to representing these linguistic phenomena, such as formal models of grammar, HMMs, and frame semantics.
- 3. Explain the computational approaches to manipulating these formal representations, including rule-based and statistical classifier approaches.
- 4. Outline how existing techniques may be assembled to create end-to-end natural language applications such as question answering or machine translation systems.

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#### **Relationship between Course Outcomes and Program Outcomes**

BS in CS: Program Outcomes	<b>Course Outcomes</b>
a) Demonstrate proficiency in the foundation areas of Computer Science including mathematics, discrete structures, logic and the theory of algorithms	2,3
b) Demonstrate proficiency in various areas of Computer Science including data structures and algorithms, concepts of programming languages and computer systems.	2, 3, 4
c) Demonstrate proficiency in problem solving and application of software engineering techniques	1,4
d) Demonstrate mastery of at least one modern programming language and proficiency in at least one other.	
e) Demonstrate understanding of the social and ethical concerns of the practicing computer scientist.	
f) Demonstrate the ability to work cooperatively in teams.	
g) Demonstrate effective communication skills.	4

# Assessment Plan for the Course & how Data in the Course are used to assess Program Outcomes

Student and Instructor Course Outcome Surveys are administered at the conclusion of each offering, and are evaluated as described in the School's Assessment Plan: https://abet.cs.fiu.edu/csassessment/

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## Natural Language Processing

## Outline

Topic	Lecture Hours	Outcome
Linguistic Phenomena	10	1
Morphology		
Parts of Speech		
Syntax		
Model-Theoretic Semantics		
Lexical Semantics		
Pragmatics		
Formal Representations		
Finite State Automata	10	2
Context-Free Grammars		
First Order Logic		
Frame Semantics		
Other Structures		
Formal Methods		
Hidden Markov Models	10	3
Sequence Classification		
Syntactic Parsing		
Forward Algorithm, Viterbi Algorithm		
Rule-Based Systems		
Statistical Classifiers		
End Applications		
Question Answering	6	4
Machine Translation		
Information Extraction		
Conversational Agents		
Total	36	

## **Course Outcomes Emphasized in Laboratory Projects / Assignments**

Outcome	<b>Number of Weeks</b>	
Homework problems addressing	3	
fundamental linguistic phenomena		
(Outcome 1)		
Homework problems addressing	3	
formal representational issues		
(Outcome 2)		
Homework problems addressing	4	
computational approaches to NLP		

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### Natural Language Processing

(Outcome 3)	
Homework problems addressing	2
assembling end-to-end systems	
(Outcome 4)	

#### **Oral and Written Communication**

No significant coverage

Written Reports		Oral Presentations	
Number Approx. Number		Number Approx. Time	
Required of pages		Required	each
0	0	0	0

## **Social and Ethical Implications of Computing Topics**

No significant coverage

Topic	Class time	Student Performance Measures	

# **Approximate Number of Credit Hours Devoted to Fundamental CS Topics**

Fundamental CS Area	Core Hours	Advanced Hours
Algorithms	1	1
Software Design	0.5	-
Computer Organization and	-	-
Architecture		
Data Structures	0.5	-
Concepts of Programming	-	-
Languages		

### **Theoretical Contents**

Topic	Class time
Natural Language	12
Processing	

## **Problem Analysis Experiences**

None
1

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None	Solution Design Experiences	
	None	

# The Coverage of Knowledge Units within Computer Science Body of Knowledge<sup>1</sup>

Area	Topic	Туре	Lecture Hours
AL	Basic Automata Computability & Complexity	Tier1	1
AL	Basic Automata Computability & Complexity	Tier2	1
AL	Advanced Automata Computability & Complexity	Elective	1
IS	Basic Knowledge Representation & Reasoning	Tier2	1
IS	Basic Machine Learning	Tier2	2
IS	Advanced Representation & Reasoning	Elective	1
IS	Reasoning Under Uncertainty	Elective	3
IS	Natural Language Processing	Elective	26
Total			36

<sup>&</sup>lt;sup>1</sup>See Appendix A in *Computer Science Curricula 2013.* Final Report of the IEEE and ACM Joint Task Force on Computing Curricula, available at:

https://www.acm.org/binaries/content/assets/education/cs2013\_web\_final.pdf